JOB DESCRIPTION

<table>
<thead>
<tr>
<th>Job Title:</th>
<th>StoryFutures Producer</th>
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<tbody>
<tr>
<td>Department / Unit:</td>
<td>Media Arts / Centre for Digital Creativity</td>
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<tr>
<td>Job type</td>
<td>Professional Practice</td>
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<tr>
<td>Grade</td>
<td>7</td>
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<tr>
<td>Accountable to:</td>
<td>StoryFutures Talent &amp; Inclusion Manager</td>
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<tr>
<td>Accountable for:</td>
<td>Emerging creatives on Festival 2022 project</td>
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Purpose of the Post

This role sits within Royal Holloway's Centre for Digital Creativity which is home for two nationally significant collaborations between Universities and the UK's Creative Industries. StoryFutures and StoryFutures Academy – the National Centre for Immersive Storytelling - mission is to grow the UK's immersive economy and ensure that the UK's creative workforce is the most skilled in the world in the use of AR, VR, MR and real-time production technologies.

StoryFutures, StoryFutures Academy and their partners have been commissioned by Festival UK 2022 to deliver an ambitious experiment in film, broadcast and augmented reality, that will combine public archives, with immersive storytelling, and ask, who are we? Where did we come from and where are we headed? The project will draw on the partnership between the British Film Institute and their world-leading heritage in film, Uplands TV and broadcaster and film-maker, David Olusoga. Our partnership also includes design-led cultural experts ISO Design, immersive experience producers Nexus Studios, and placemakers and event specialists Produce UK. With the support of The Reading Agency and their network of libraries, we plan to engage communities across the UK. Our project will run a campaign across the year combining real-world events with immersive experiences, supported by film, television and digital channels across the BBC, BFI and national libraries to inspire, collect and curate our history.

This role attaches to this project and is integral to its success as you will be working with communities in each of our 15 locations across the UK and offering both oversight for a programme of community engagement and helping emerging creatives deliver an immersive production.

The post holder will offer production oversight for the delivery of a programme of community engagement, including the delivering of digital and physical assets to and from these events to drive immersive storytelling outputs to a range of media. They will be responsible for supervising a group of diverse new creatives across the UK in realising these events, ensuring the events and their outputs comply with editorial and technical standards, ethics, event management, budget and schedule.
The post holder must have experience of community and co-created projects. They will be required to support a series of workshops and events across our locations. They will support the training and career development of a small group of new creative talent.

**Key Tasks**

- Assist in the training and development of new talent in the delivery of a large scale Festival 2022 project, co-ordinating the development needs of new creatives with the strategic delivery of the project.

- Supporting the creatives with generating and researching ideas for community engagement events and interviews, sourcing potential contributors and interviewees, undertaking editing, interviewing and reporting duties as necessary, using technology, such as Cool Edit Pro, Pro Tools and Adobe Audition, for editing and production purposes.

- Manage communications across diverse stakeholders to ensure all information is disseminated effectively and project documentation shared uniformly.

- To rigorously ensure that the post-holder’s supervised creatives are up to date with all project policy, workflow and training standards, including copyright clearances.

- Develop understandings of augmented and virtual reality tech and content to ensure that assets generated meet editorial, technical, ethical standards set for use in a range of immersive technology formats.

- Produce a series of community experiences, including digital asset management and supervision of a small group of new creatives to ensure they deliver agreed outputs to budget and schedule.

- Manage post-event de-briefs for communities and creatives, training logs and networking events.

- Ensure compliance with risk assessments, health and safety and training standards for all supervised projects.

- To be proactive in liaising with editorial board, historians, advisors, project stakeholders, locations and right holders.

- Positively help deliver communications strategy for projects, including photography and/or filming at events, liaising with internal and external PR and Comms teams to organise announcements and press engagement.

- To ensure supervised projects manage digital assets in line with workflow standards.

- Develop strategic partnerships with creative industries companies as required.

- To be aware of current insurance issues and provisions, concessions and licensing provisions that enable productions to use third-party rights-owned content in productions, such as artistic works, photographs, film clips and music.

- Work proactively and positively with university researchers on the development of historical storytelling briefs and facts, audience research protocols, ethics and compliance guidelines.
### Other Duties

The duties listed are not exhaustive and may be varied from time to time as dictated by the changing needs of the College. The post holder will be expected to undertake other duties as appropriate and as requested by his/her manager.

The post holder may be required to work at any of the locations at which the business of Royal Holloway is conducted.

### Internal and external relationships

The following list is not exhaustive, but the post holder will be required to liaise with:

- StoryFutures partner organisations
- The broader StoryFurtures teams including academic researchers who will be involved in the R&D aspects of the StoryLab prototypes
- SMEs that participate in Story Lab and network building events
- Policy makers
- Commercial and public funding organisations
- Suppliers and venues for event production