



JOB DESCRIPTION

Job Title:	Lecturer (Teaching Focused) in Creative Digital Arts
Department / Unit:	Media Arts
Job type	Academic
Grade:	8
Accountable to:	Head of Department
Accountable for:	n/a
Purpose of the Post	
To teach and supervise at undergraduate and postgraduate level, taking full responsibility for the design, management and delivery of teaching. Post holders will be expected to demonstrate up-to-date scholarship in line with the research-informed context teaching in their department, relevant academic literature in their field, and pedagogic research. They may publish work on pedagogy, and/or contribute to national and international policy. They will also be required to contribute to the academic administration of the department.	
Key Tasks	
<p>Teaching</p> <ul style="list-style-type: none"> • To design and deliver inclusive high-quality teaching through lectures and seminars, tutorials, and fieldwork. Design and deliver high-quality seminar and workshop teaching and dissertation supervision. • To design and deliver innovative approaches to educational delivery, working with others as appropriate to create a successful learning environment for students. • To ensure the design and delivery of teaching meets the needs of students and working with others to identify future training needs. • To engage with up-to-date literature and expertise in their professional field. • To engage in teaching initiatives, whether internally or externally. • To undertake activities supporting teaching delivery including supervising field trips/placements if required, undertaking assessments ensuring that constructive feedback is provided to allow for development. • To act as personal tutor ensuring appropriate support and advice is provided. • To actively contribute to the expansion of curriculum options in this area working with others to ensure implementation as applicable. • To contribute to other areas of teaching as directed by the Head of Department in response to departmental need. 	

Leadership, Enhancement, External Engagement and Impact

- To play a full and active part in the administration of the department and its external promotion.
- To attend and actively contribute to departmental and College meetings as appropriate.
- To assist with student recruitment.
- To participate with departmental or College working groups as required.
- To contribute to the department's strategic planning, and, if required, contribute to College strategic planning processes.
- To advise and provide support to less experience colleagues.
- To co-ordinate and engage in departmental activities such as attendance at open days or applicant visitor days.
- To participate in external networks, for example to contribute to student recruitment, be active in learned societies and/or professional bodies, undertake external examining, secure student placements, market the institution, facilitate outreach work, generate income, obtain consultancy projects, or build relationships for future activities.
- To engage and maintain continuous professional development.

Other Duties

The duties listed are not exhaustive and may be varied from time to time as dictated by the changing needs of the College. The post holder will be expected to undertake other duties as appropriate and as requested by his/her manager.

The post holder may be required to work at any of the locations at which the business of Royal Holloway is conducted.

Internal and external relationships

The following list is not exhaustive but the post holder will be required to liaise with:

Internal: Colleagues in the department and the College. Such colleagues will include: the Head of Department, Director of Teaching, Director of Research, Directors of Graduate Studies (Research and Taught), Director of Student Experience, Department Senior Tutor, Exams Officer, School Manager, Executive Dean of School, members of the Senior Management Team and members of department and College Professional Services Teams

External: Schools and other educational stakeholders, the media, non-HEIs in the sector, governmental organisations and other possible outreach partners as appropriate. To play a key role in external engagement by contributing to professional bodies, learned societies, College partnerships, national or international bodies, opportunities for student placement and employment.

ROYAL HOLLOWAY
University of London

PERSON SPECIFICATION FORM

POST TITLE: Lecturer (teaching-focussed) in Creative Digital Arts

DEPARTMENT: Media Arts

CRITERIA	ESSENTIAL (E) or DESIRABLE (D)	TESTED BY (Application Form, Interview, Test, Presentation etc)
QUALIFICATIONS AND TRAINING		
Doctorate in relevant field (or near to completion)	D	Application Form
Master's level or equivalent PGT qualification in relevant field	E	
Experience of high-quality teaching practice at undergraduate and/or postgraduate level in the department's disciplinary area.	E	Application Form/Interview
Engagement in teaching initiatives and conversancy with pedagogic research relevant to their discipline or subject.	E	Application Form/Interview
Demonstrable high levels of scholarship and understanding of the current demands and trajectory of the discipline.	E	Application Form/Interview
A commitment to continuous professional development in relation to teaching, learning and assessment.	E	Application Form/Interview
A commitment to and understanding of relevant professional values.	E	Application Form/Interview/Presentation
Possession of a recognised teaching qualification	D	Application Form/Interview
SPECIFIC SKILLS, EXPERIENCE AND KNOWLEDGE		
Theoretical and creative awareness of contemporary digital art as well as technical ability to deliver art practice modules	E	Presentation/Interview
Potential to complement and extend teaching within our UG & PGT curriculum	E	Application Form/Interview
Ability to teach experimental creative digital arts with a diverse range of media such as (but not limited to) video, audio, animation, mixed media, interactive and web-based art.	E	Application Form/Presentation/Interview
Technical ability to deliver training in software for developing digital arts.	E	Application Form/Presentation/Interview
Ability to teach digital arts in game engines or with game design software such as Unreal Engine or Unity, and/or ability to teach immersive digital arts, or interactive art with Arduino, Raspberry Pi or equivalent.	D	Application Form/Presentation/Interview
Interest in enhancing student experience	E	Presentation/Interview
A demonstrable commitment to and/or experience in inclusive education and pedagogy in the arts and/or creative industries	D	Presentation/Interview
Creative practice that engages with diverse cultural backgrounds and communities that have been historically underrepresented in the digital arts	D	Application Form/Presentation/Interview

Experience of managing own teaching, administrative and other relevant activities.	E	Application Form
Experience of co-ordinating with others to ensure student learning and teaching needs and expectations are met.	E	Presentation/Interview
Successful development of relationships with external individuals and agencies.	E	Application Form/Presentation/Interview
PERSONAL AND INTERPERSONAL QUALITIES		
Successful development of relationships with external individuals and agencies.	E	Interview
Experience of effective team working.	E	Interview
Excellent interpersonal skills, with the proven ability to teach and engage with students using a variety of different methods.	E	Interview
Excellent communication and presentation skills.	E	Presentation/Interview
Commitment to the aims, objectives and broader activities within the department	E	Presentation/Interview